

WAGS for Hope Level 2 Evaluation

Goal

Our goal is to focus on the safety and suitability of partner teams. This evaluation aims to help determine the pet and handler are suitable and prepared for situations they may encounter while on therapy visits during hospital visits.

1. Walking on leash in a right angled pattern, following cones (A&B)
 - A. Pass: Walks politely, no pulling or jumping
 - B. Pass: Some pulling but handler has control of dog
 - C. Needs work: Excessive pulling or jumping; handler not in control
2. Walking on leash in the right angled pattern returning to
 - A. Sits at A cone (walking starting at cone B)
 - B. Down at A cone (on return walk back to cone A)
3. Handling of dog when dog and owner meets neutral person
 - A. Dog can sit, stand, or down, but remain with handler on side
 - B. Evaluator will ask to pat dog, offers hand in front of dog
4. Accepting a neutral person
 - A. Brush dog with owner's brush by evaluator at cone A
 - B. Sits or stands in place while being patted by evaluator
5. Spot inspection of team by evaluator
 - A. Simple touch, rub dog's ears, give friendly greeting while rubbing dog-is handler interacting, close by to interact for dog, touch paws (not lift legs) by one stroke down leg
6. Re-walk right angled pattern (three or four role players)
 - A. Walk through with no equipment, one passes in front, one behind (drops something on floor) and another on a slant behind. Evaluator will bump from behind
 - B. One person with equipment (walker or wheelchair). Dog must sit or stand quietly for the person to move, then others pass; one in front and other behind (handler will need to slow down and maybe even switch direction depending)
 - C. Two people chatting (one man and one woman if able), team approaches and dog waits (any position)
7. Stay on command with dog on 6-10 foot leash (remains in area), never letting go of leash
 - A. Handler has dog stay: leaves dog then return to dog (dog can move but not follow)
 - B. Handler has dog wait: evaluator pats dog, then handler call dog to handler (dog must go to the handler)
8. Reaction to other dogs

- Pass with honors: mild interest in other dog, maintains proximity and attention to handler
- Pass: Distracted by other dog, doesn't maintain position but handler has control of dog
- Needs work: Very distracted by other dog, not able to give attention to handler, handler doesn't have control of the dog

9. Evaluator Portion

- A. Touches all parts of dog, simple touch, rub dog's ears
- C. Dog gets a hug (handler could have said dog is not in favor of)
- D. Offers a treat (handler tells evaluator to open face hand when offering)

10. Simulating Visit (Handler re-walks to patient)

- A. Role player performs clumsy petting (role player in chair), handler needs to approach
- B. Second patient across the room will begin talking loudly, while first player still petting, then joins in (handler needs to direct visit)

11. Leave It Command

- A. Food on table or on floor: (Wrapped sandwich etc); dog can sniff but must leave it or food on floor and walk by, leave it on command

Add to Initial Evaluation:

Child Read Station: If handler is interested in the READ program

1. Two role players, one on floor with book and stuffed toy, one standing with book bag
 - A. Handler positions dog to sit or down next to seated role player. Handler can sit on floor or chair, as in a READ visit. Dog continues to sit or lie calmly by role player
 - B. Standing role player drops backpack 5-10 feet away
 - C. Sitting role player talks in squeak, excited voice and hugs stuffed toy and shows it to testing team. Dog may not mouth or tug on toy, but may sniff it
 - D. Standing role player rolls popper toy 5-10 feet away from testing team, must leave it

Handler	Date	Sylvia Anderson – Evaluator	Date
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